

**AminetPart**

**COLLABORATORS**

|               |                              |                |                  |
|---------------|------------------------------|----------------|------------------|
|               | <i>TITLE :</i><br>AminetPart |                |                  |
| <i>ACTION</i> | <i>NAME</i>                  | <i>DATE</i>    | <i>SIGNATURE</i> |
| WRITTEN BY    |                              | August 7, 2022 |                  |

**REVISION HISTORY**

| <i>NUMBER</i> | <i>DATE</i> | <i>DESCRIPTION</i> | <i>NAME</i> |
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## Chapter 1

# AminetPart

### 1.1 Paint programs

Click name to unpack, description to read the readme or get help

| File                              | Dir                      | Size | Age | Description                                      |
|-----------------------------------|--------------------------|------|-----|--|
| <a href="#">gcview.lha</a>        | <a href="#">gfx/edit</a> | 49K  | 3   | IFF/DType/ANIM5 Viewer & Editor                  |
| <a href="#">Pgx_CEL.lha</a>       | <a href="#">gfx/edit</a> | 3K   | 6   | Photogenics: loads/saves 32 bit KiSS CEL files ↔ |
| <a href="#">Pgx_CEL_src.lha</a>   | <a href="#">gfx/edit</a> | 3K   | 6   | CEL.gio source in AmigaE                         |
| <a href="#">Portrait.lha</a>      | <a href="#">gfx/edit</a> | 91K  | 7   | 24-bit paint package                             |
| <a href="#">VE-addspace.lha</a>   | <a href="#">gfx/edit</a> | 2K   | 3   | Visual Eng. - Add space v1.61                    |
| <a href="#">VE-addspaceb.lha</a>  | <a href="#">gfx/edit</a> | 2K   | 3   | Visual Eng. - Add space B v1.00                  |
| <a href="#">VE-primcolors.lha</a> | <a href="#">gfx/edit</a> | 2K   | 0   | Visual Eng. - Primary colors v1.67               |
| <a href="#">VE-scaler.lha</a>     | <a href="#">gfx/edit</a> | 2K   | 3   | Visual Eng. - Scaler v1.15                       |
| <a href="#">VE-shadow.lha</a>     | <a href="#">gfx/edit</a> | 4K   | 3   | Visual Eng. - Shadow v2.94                       |
| <a href="#">VE-VAnim.lha</a>      | <a href="#">gfx/edit</a> | 4K   | 3   | Visual Eng. - Visual Anim v2.34                  |